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MISSIONS

1	SUPPLY DROP	DAWN OF WAR	ADAPT OR DIE
2	PURGE THE FOE	TIPPING POINT	RAISE BANNERS
3	LINCHPIN	SWEEPING ENGAGEMENT	FOG OF WAR
4	SCORCHED EARTH	SEARCH & DESTROY	SMOKE AND MIRRORS
5	TAKE AND HOLD	CRUCIBLE OF BATTLE	INSPIRED LEADERSHIP
6	TERRAFORM	HAMMER & ANVIL	FOG OF WAR

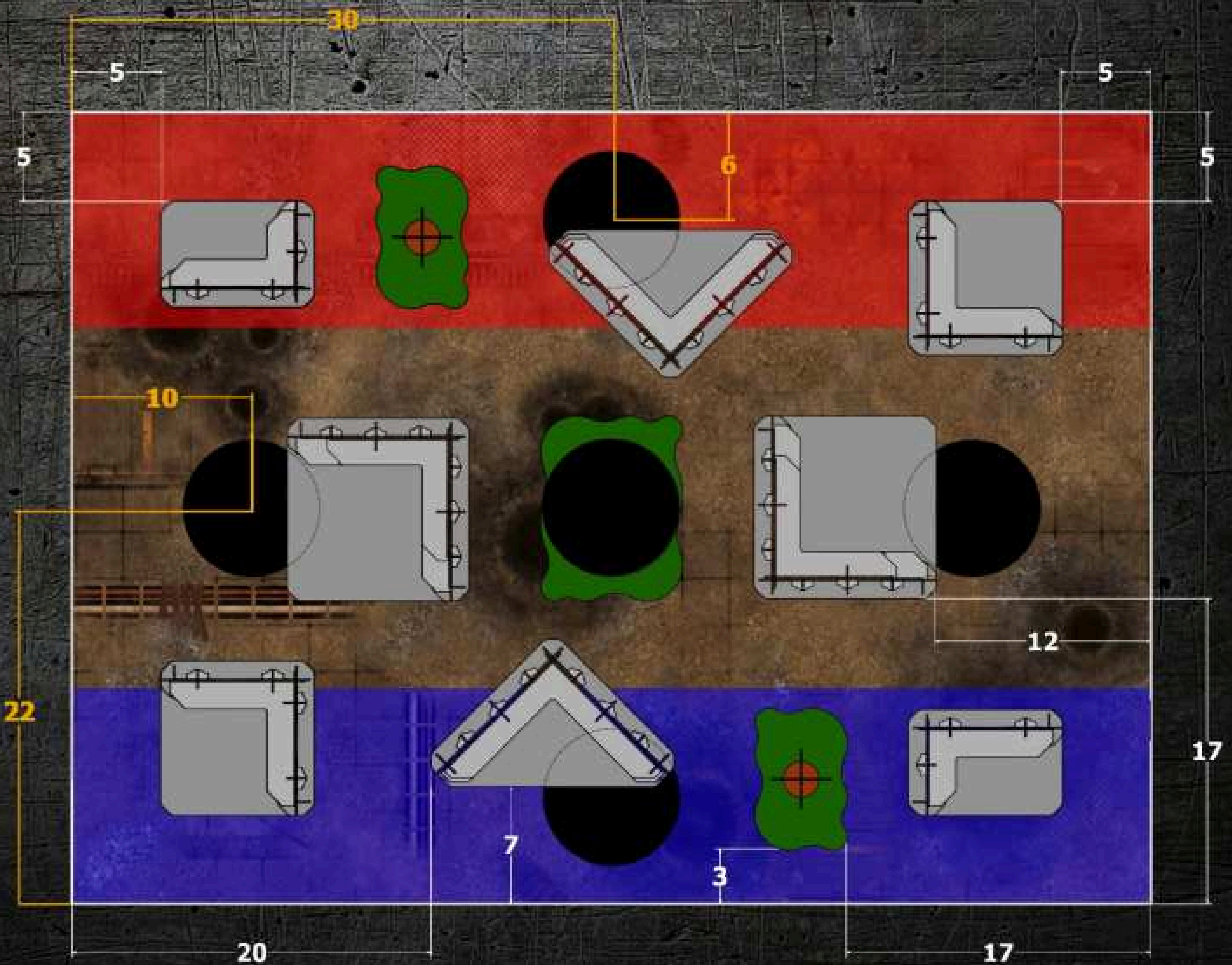
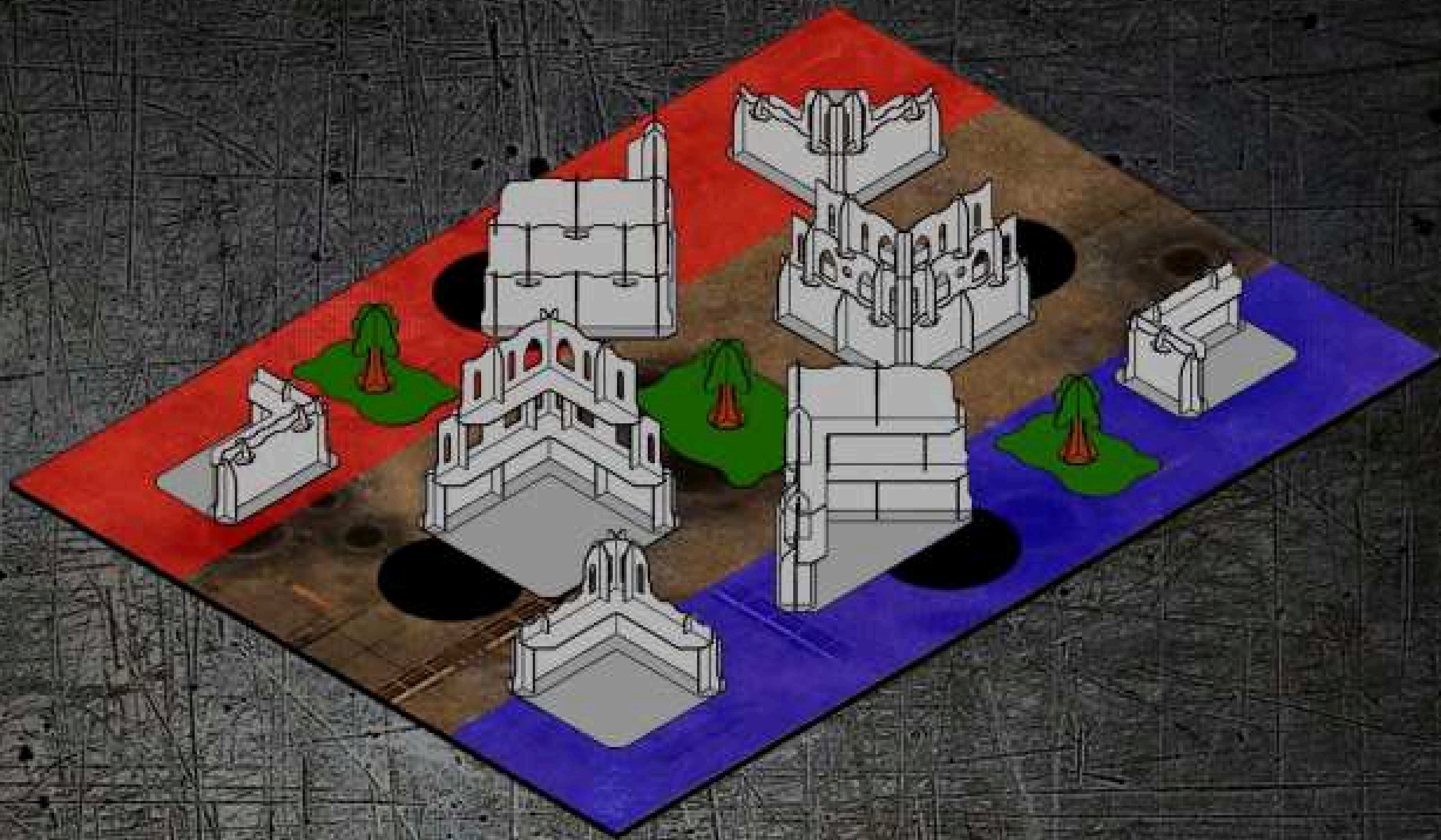
SCORING YOUR GAME

EACH PLAYER SCORES AN AMOUNT OF POINTS BASED ON THE VP DIFFERENTIAL FROM THEIR GAME. TO DETERMINE GAME POINTS, EACH PLAYER COUNTS THEIR VICTORY POINTS, SUBTRACTS THEIR OPPONENT'S VICTORY POINTS AND CONSULTS THE TABLE BELOW. IF THE SCORE IS NEGATIVE, THE PLAYER WHO HAS A NEGATIVE DIFFERENCE COUNTS THEIR POINTS FROM THE 'OPPONENT' TABLE.

VP DIFFERENCE	PLAYER GAME POINTS	OPPONENT GAME POINTS
0	10	10
1 - 5	11	9
6 - 10	12	8
11 - 15	13	7
16 - 20	14	6
21 - 25	15	5
26 - 30	16	4
31 - 35	17	3
36 - 40	18	2
41 - 45	19	1
> 45	20	0

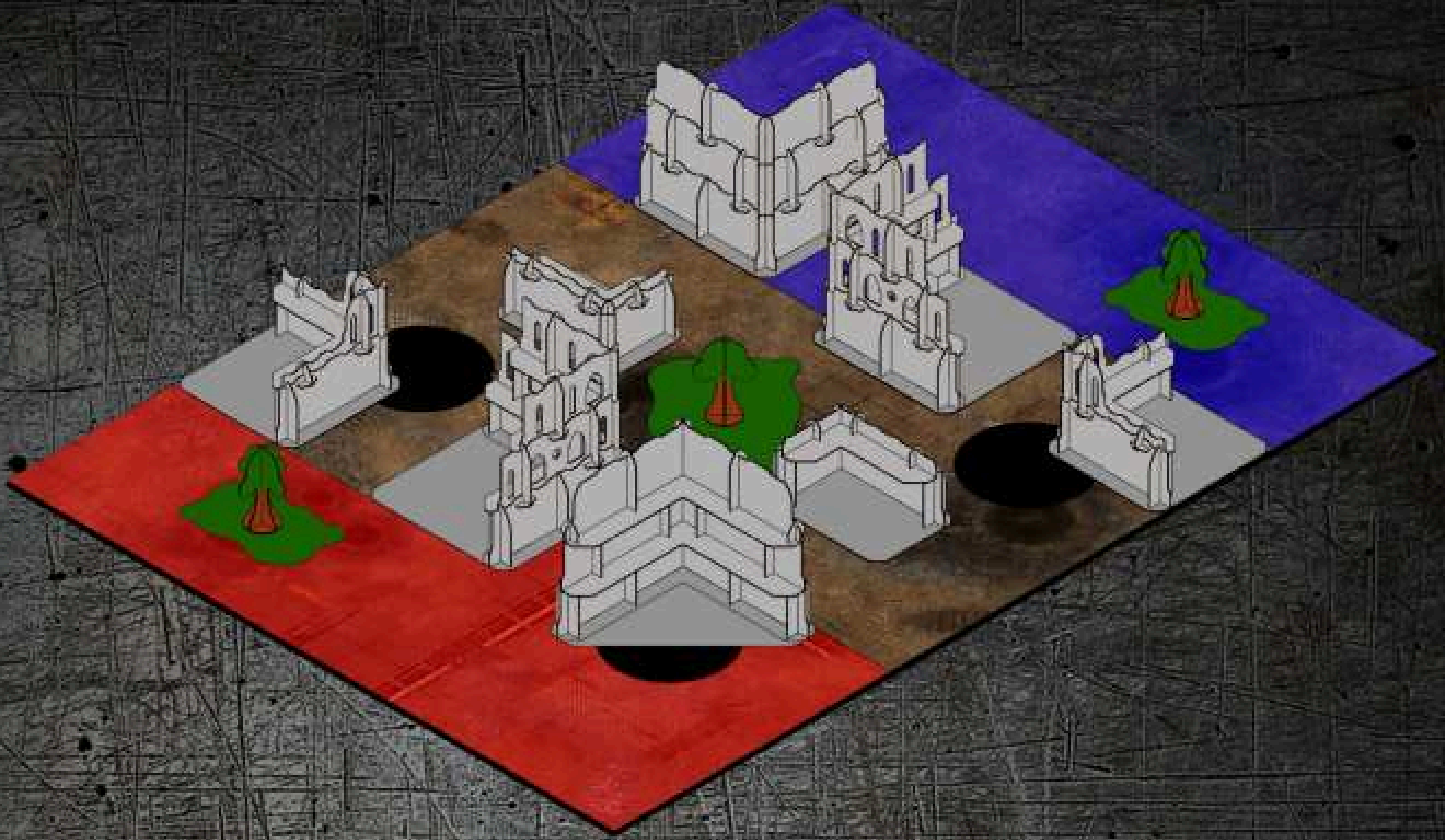
ROUND 1

DAWN OF WAR - SUPPLY DROP - ADAPT OR DIE



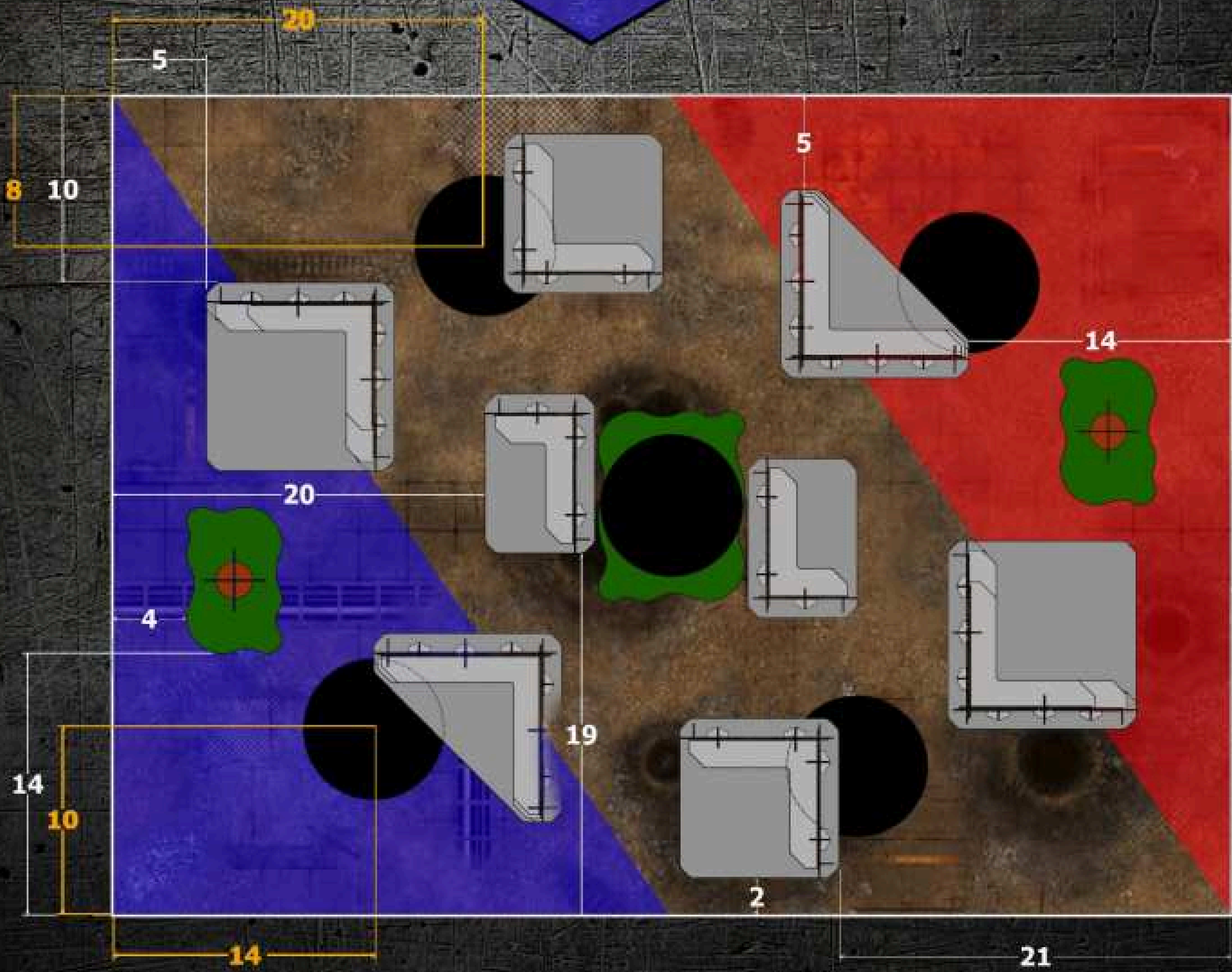
ROUND 2

TIPPING POINT - PURGE THE FOE - RAISE THE BANNERS



ROUND 5

CRUCIBLE OF BATTLE - TAKE & HOLD - INSPIRED LEADERSHIP



EVENT TIMINGS

DAY 1

REGISTRATION	8:30 - 9:00
GAME 1	9:00 - 12:00
LUNCH	12:00 - 13:00
GAME 2	13:00 - 16:00
BREAK	16:00 - 16:30
GAME 3	16:30 - 19:30

ALL PLAYERS MUST HAVE LEFT THE HALL BEFORE 20:00

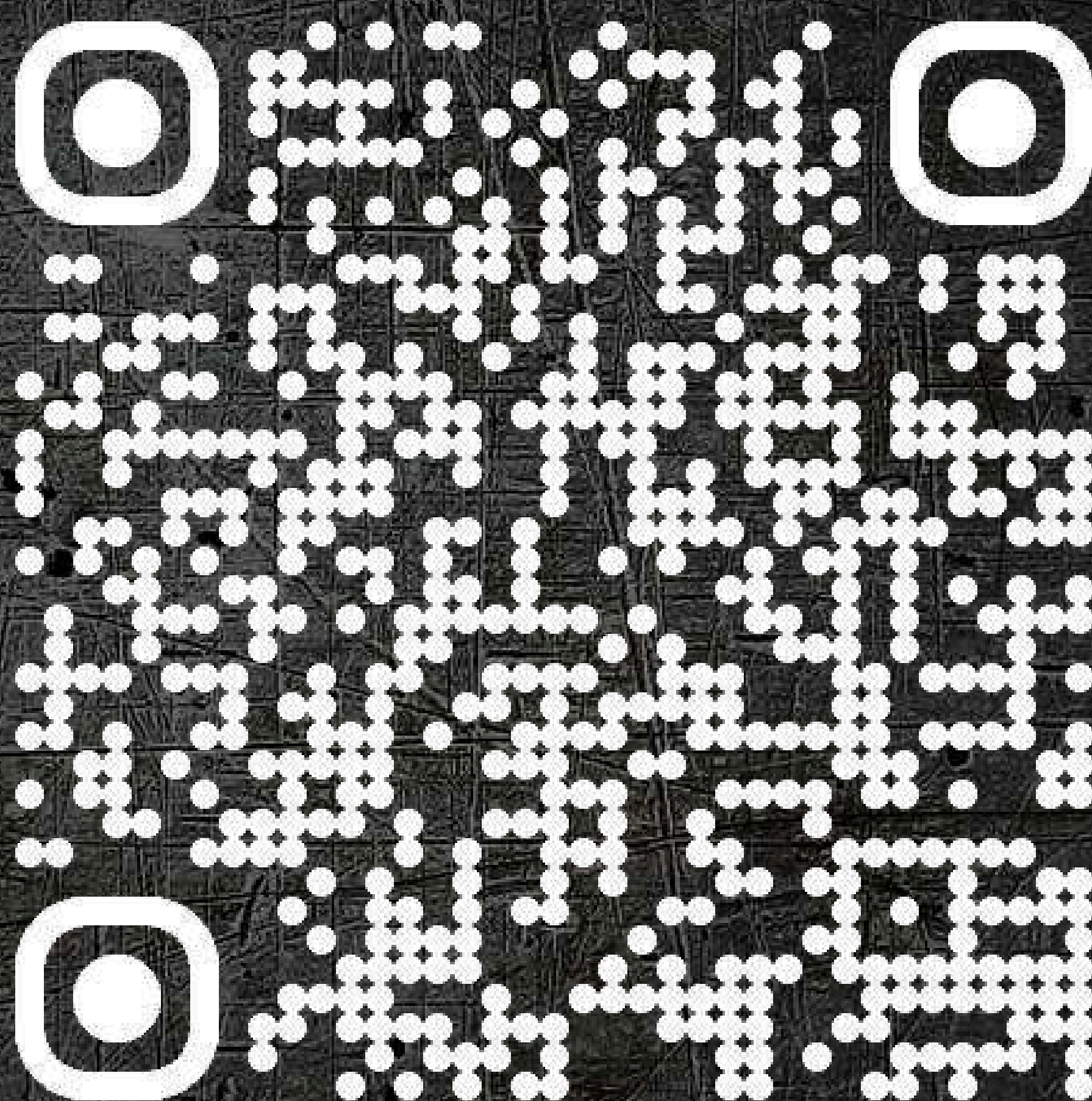
DAY 2

GAME 4	09:00 - 12:00
LUNCH	12:00 - 13:00
GAME 5	13:00 - 16:00
AWARDS	16:15
GAME 6	16:30 - 19:30

(TOP 4 ONLY)

WE WILL BE USING THE WTC FAQ WHICH CAN BE FOUND HERE:
[HTTPS://WORLDTEAMCHAMPIONSHIP.COM/WTC-RULES](https://worldteamchampionship.com/wtc-rules)

EVENT VOTING



EVERYONE IS WELCOME AT OUR TOURNAMENTS. WHETHER YOU ARE A 40K NEWBIE OR A SEASONED VETERAN, WE'RE HERE TO ENSURE EVERYONE HAS A FUN WEEKEND.

LOVE

DAN & MANI

